

# Scripting Language Design & Implementation

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# Today

- **Brief introduction**
- **Course guidelines**
- **Starting with Unix**

**Employ**

**Design**

**Create**

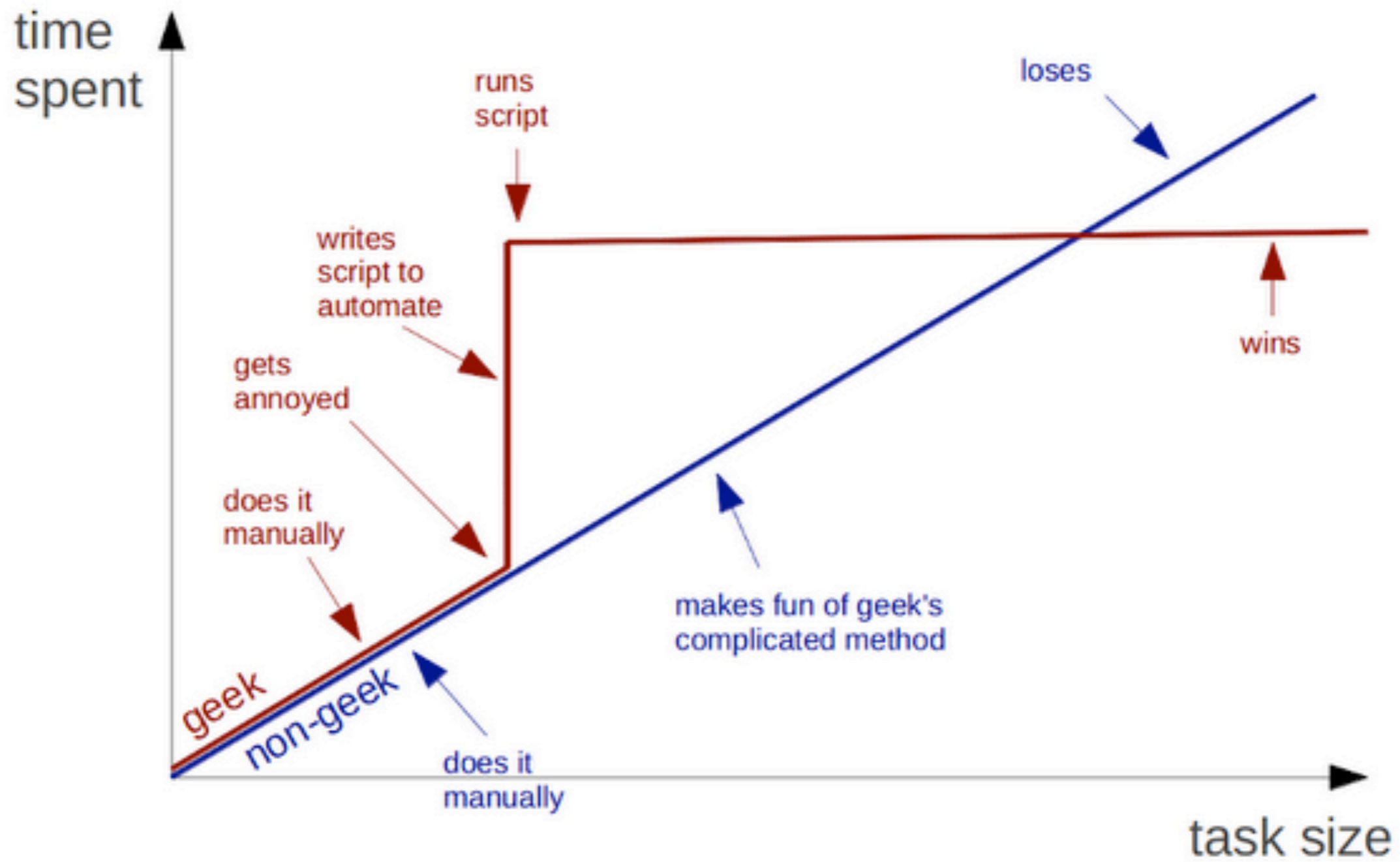
**But, why?**

My

\$50,000

bash script.

# Geeks and repetitive tasks



[saltlakecity.startupweekend.org](http://saltlakecity.startupweekend.org)

Feb 2 - 4

Add New Event

Refresh

May 8, 2010

2:10pm	ACTH (mL)	0.56
1:40pm	Ketovolve (mL)	200.00
1:21pm	ACTH (mL)	0.56

May 7, 2010

10:38pm	Ketovolve (mL)	0.00
10:13pm	Ketovolve (mL)	1.00
9:39pm	Myoclonus	1.00



**Scripting is ubiquitous.**

**Bad languages are too.**

**Learn to do it right!**

**Understanding**

**Implementing**



**What's a scripting language?**

**“I can’t define it, but I  
know it when I see it.”**

C#

Fortran

Java

PHP

C++

OCaml

Python

Perl

JavaScript

Ruby

C

Fortran

C++

C

OCaml

C#

Java

JavaScript

Python

Ruby

PHP

Perl



**Compiled**

**Interpreted**

**Typed**

**Untyped**

**Plug-in**

**Script**

**What about Lisp?**

**What do they do?**

**Automation**

**Extension**

**Conversion**

**Prototyping**

**Analysis**

**Untyped & Interpreted**

**Course material**

● bash

● sed, awk

● make

● regex

● elisp, vimscript

● Perl, Python, PHP

● HTML5, CSS, JS

● Racket, Clojure

● Lua, Ruby

● R, SQL

- **shell scripting**
- **web scripting**
- **databases**
- **data transformation**
- **processing/automation**
- **data analysis**

**U**nix

**Design**

**Design influences implementation.**

**Implementation influences design.**

- whitespace

- comments

- syntax

- types

- scope

- interpretation style

- eval

- implicit conversion

- serialization

- macros

- closures

- objects

- classes

- arrays, hashmaps

- sets

- first-class control

# Implementation

- regular languages
- finite automata
- context-free languages
- recursive descent
- parsing with derivatives
- abstract syntax trees
- desugaring
- normalization
- continuations
- continuation-passing
- tree transformation
- reduction
- denotational interpreters
- big step interpreters
- small step interpreters
- CEK machines

**Final**

**Project**

**Small language. Very real features.**

- lexical scope
- lambda/closures
- exceptions
- continuations
- side effects
- objects

# Course guidelines

**Textbooks?**

**\$1,000**

Google

&

RTFM

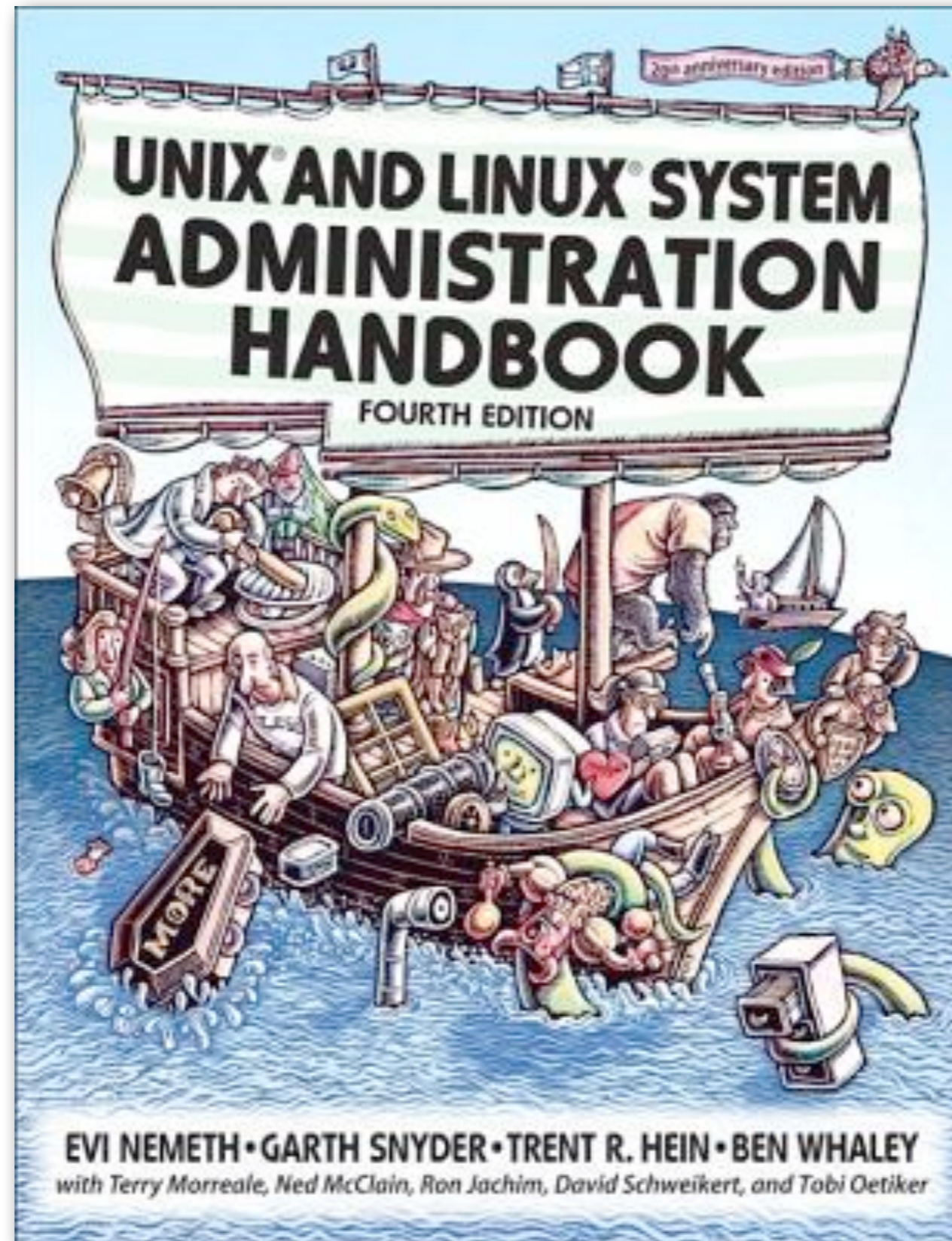
The  
Pragmatic  
Programmers

# Seven Languages in Seven Weeks

A Pragmatic  
Guide to  
Learning  
Programming  
Languages

**Bruce A. Tate**  
*Edited by Jacquelyn Carter*





**EVI NEMETH • GARTH SNYDER • TRENT R. HEIN • BEN WHALEY**  
*with Terry Morreale, Ned McClain, Ron Jachim, David Schweikert, and Tobi Oetiker*

[blog.might.net](http://blog.might.net)

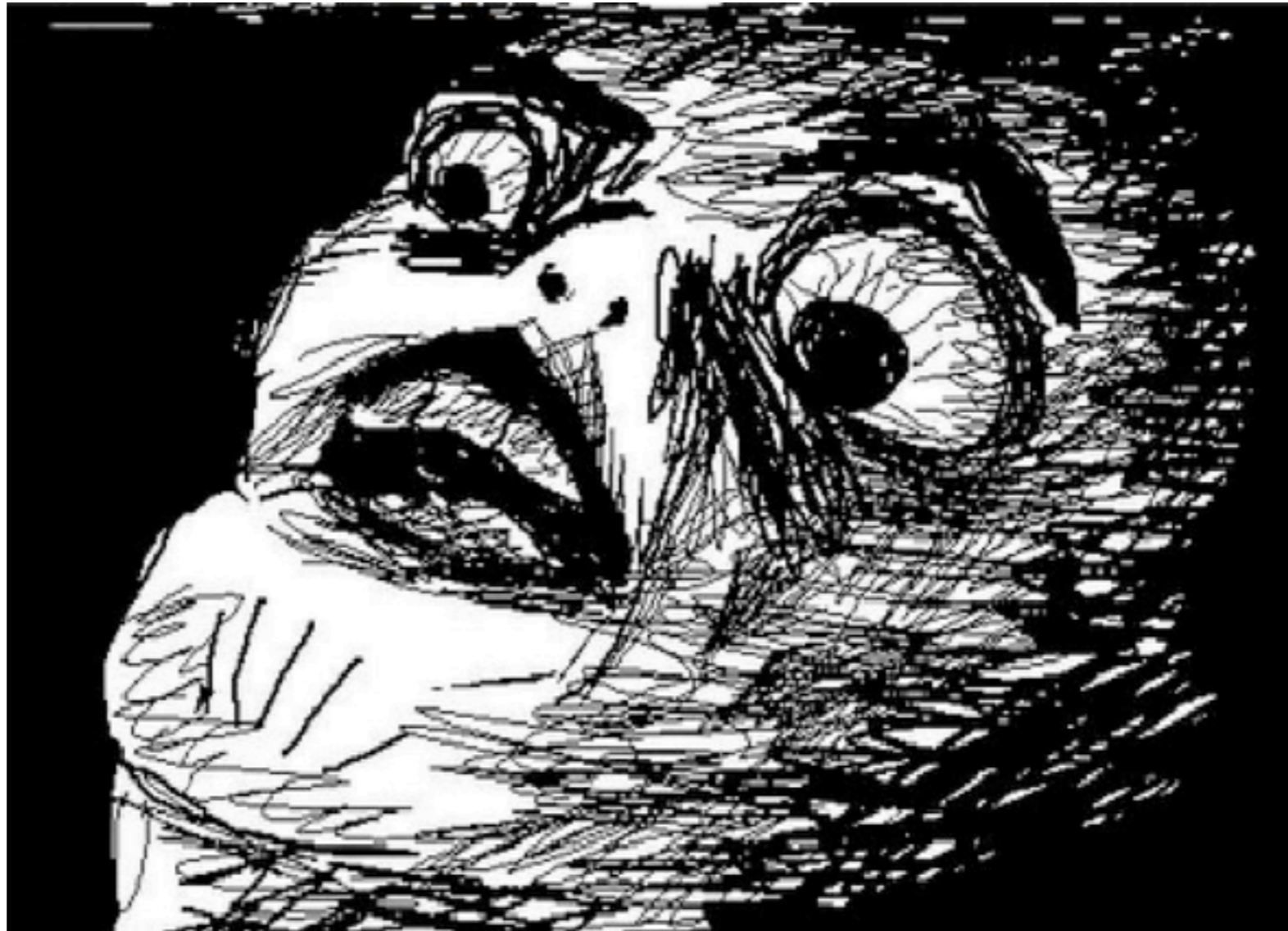
**Difficulty**

**I want you to get an A.**

**But, this class is hard.**

**6 weeks later...**

**He wasn't kidding.**



**We are all going to die.**

**Hard but not cruel.**

**Optimizing knowledge/\$.**

**No cheating.**

**Ask for help!**

# Standard bonuses

- **Parallelize: Multiply grade by speedup**
- **Wikipedia: Up to +10% on final grade**
- **Exploit security vulnerability in my code**

# Grading

- 100% from exams
- 100% from projects





**“...the moment of truth is a running program;  
all else is prophecy.”**

**Herbert Simon**

# Projects

- **Unix scripting (10%)**
- **Text analysis (10%)**
- **Web scripting (10%)**
- **Parsing project (10%)**
- **Network project (10%)**
- **Final project (50%)**

# Starting Unix

**What is Unix?**

**An operating ecosystem.**

**Linguistic abstraction & composition.**

**How to get Unix?**

**Buy a Mac.**

**\$40-\$80 at surplus.**

**Shell access.**

**Virtualize.**

**Dual boot.**

**Linode.**

# Homework

- Learn some Unix!
- Learn some bash!

## Questions?