

Environment Analysis of Higher-Order Languages

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Thesis

Environment analysis is feasible and useful for higher-order languages.

Points

Environment analysis is **feasible**:

- ▶ Abstract counting. (ICFP 2006, VMCAI 2007, JFP 2007)
- ▶ Abstract frame strings. (POPL 2006, TCS 2007)
- ▶ Abstract garbage collection. (ICFP 2006, VMCAI 2007, JFP 2007)
- ▶ Configuration-widening, *etc.*

Environment analysis is **useful**:

- ▶ Super- β optimizations. (PLDI 2006)
- ▶ Logic-flow analysis. (POPL 2007)

These techniques are **novel**:

- ▶ Related work.

Why perform environment analysis?

- ▶ Globalization.
- ▶ Register-allocated environments.
- ▶ Lightweight closure conversion.
- ▶ Super- β inlining.
- ▶ Super- β copy propagation.
- ▶ Static closure allocation.
- ▶ Super- β rematerialization.
- ▶ Super- β teleportation.
- ▶ Escape analysis.
- ▶ Lightweight continuation conversion.
- ▶ Transducer fusion.
- ▶ Must-alias analysis.
- ▶ Logic-flow analysis & program verification.

Environments

An **environment** is a dictionary of names to values.

Environments

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Example

- ▶ $x \mapsto 3, y \mapsto 4$
- ▶ $x \mapsto \text{"foo"}$

Environment facts

- ▶ May be created, extended, mutated, contracted and destroyed.
- ▶ Arbitrary number can arise during execution.

Environment problem (Take 1)

Given two environments, on which names do they agree in value?

Higher-order languages

A **higher-order language** allows computation/behavior as value.

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Example

- ▶ Scheme/Lisp
- ▶ Standard ML

Higher-order languages

A **higher-order language** allows computation/behavior as value.

Example

- ▶ Scheme/Lisp
- ▶ Standard ML
- ▶ Java
- ▶ C++
- ▶ ...

All face the same challenges in analysis.

The challenge: tri-faceted nature of λ

In one construct, λ is:

- ▶ control,
- ▶ environment,
- ▶ and data.

Outline

- ▶ Develop k -CFA.
- ▶ Formalize environment problem.
- ▶ Build abstract counting.
- ▶ Make it feasible: abstract garbage collection.
- ▶ Tour Δ CFA.
- ▶ Review applications.
- ▶ Look at related work.

What is k -CFA?

k -CFA

Where do λ terms flow?

Example

```
(define map ( $\lambda$  (f lst)
  (if (pair? lst)
      (cons (f (car lst)) (map f (cdr lst)))
      '())))
```

```
(map ( $\lambda$  (x) (+ x 1)) '(1 2 3)) ; '(2 3 4)
```

```
(map ( $\lambda$  (x) (- x 1)) '(1 2 3)) ; '(0 1 2)
```

What is k -CFA?

k -CFA

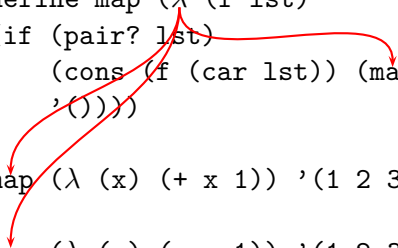
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```

The diagram consists of three red arrows. The first arrow starts at the lambda symbol in the definition of 'map' and points to the lambda symbol in the first 'map' call. The second arrow starts at the lambda symbol in the definition of 'map' and points to the lambda symbol in the second 'map' call. The third arrow starts at the lambda symbol in the definition of 'map' and points to the lambda symbol in the third 'map' call.

What is k -CFA?

k -CFA

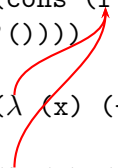
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What is k -CFA?

Example

```
class Animal {  
    public void eat() { ... }  
}
```

```
class Dog extends Animal {  
    public void eat() { ... }  
}
```

```
class Cat extends Animal { ... }
```


...

```
Animal fido = ... ;  
fido.eat() ;
```


What is k -CFA?

Example

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class Animal {  
    public void eat() { ... }  
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class Dog extends Animal {  
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What is k -CFA?

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    public void eat() { ... }  
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class Dog extends Animal {  
    public void eat() { ... }  
}  
  
class Cat extends Animal { ... }  
  
...  
  
Animal fido = ... ;  
fido.eat() ;
```

The diagram illustrates method resolution for two classes, Dog and Cat, which both inherit from Animal. A red arrow originates from the `eat()` method call in the `fido.eat()` line and points to the `eat()` method in the `Animal` class, indicating that the method is resolved to the superclass. A blue arrow originates from the `eat()` method call in the `fido.eat()` line and points to the `eat()` method in the `Dog` class, indicating that the method is resolved to the subclass.

What about environments?

Closure = λ term + environment

Object = class + struct

```
(define (f x) ( $\lambda$  (z) (+ x z)))
```

```
(define (loop n)
  (display ((f n) n))
  (loop (+ n 2)))
```

```
(loop 0)
```


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(loop 0)
```

Environment frames shown on the right:

- [x ↦ 0]
- [x ↦ 2]
- [x ↦ 4]
- [x ↦ 6]
- [x ↦ 8]
- [x ↦ 10]
- [x ↦ 12]
- ...

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Environment frames shown:

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- [x \mapsto 2]
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Environments must merge during finite analysis.

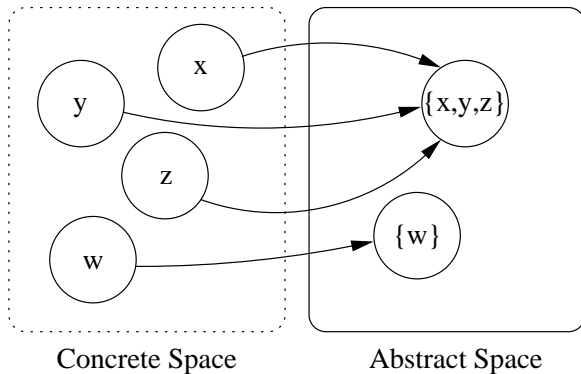
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```
(define (f x) ( $\lambda$  (z) (+ x z)))  
  
(define (loop n)  
  (display ((f n) ← n)) → [x ↦ int]  
  (loop (+ n 2)))  
  
(loop 0)
```

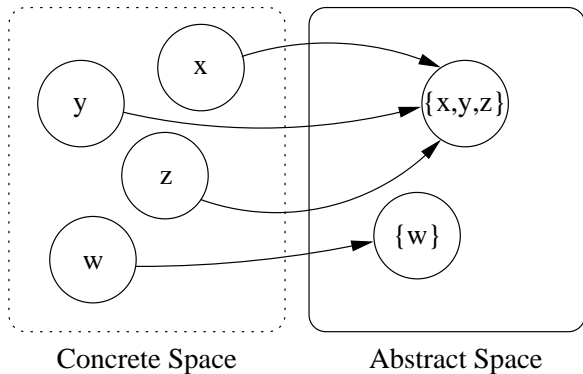
Problem: Merging blocks reasoning



Unsound reasoning

$$|x| = |y|, \text{ but } x \neq y!$$

Problem: Merging blocks reasoning



Unsound reasoning

$|a| = |w| = |b|$ *does* imply $a = b$.

Problem: Inability to judge environments

```
(let ((f (λ (x h) (if (zero? x)
                      (h)
                      (λ () x)))))
      (f 0 (f 3 #f)))
```

Fact: $(\lambda () x)$ flows to (h) .

Question: Safe to super- β inline?

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```

$(\lambda () x) + [x \mapsto 3]$

The diagram consists of red arrows. One arrow starts at the lambda expression $(\lambda (x h) \dots)$ in the first line and points to the (h) expression in the second line. Another arrow starts at the lambda expression $(\lambda () x)$ in the second line and points to the environment extension $[x \mapsto 3]$ in the third line. A third arrow starts at the lambda expression $(\lambda () x)$ in the second line and points to the lambda expression $(\lambda (x h) \dots)$ in the first line, indicating a flow of environment information.

Fact: $(\lambda () x)$ flows to (h) .

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$(\lambda () x) + [x \mapsto 3]$

Fact: $(\lambda () x)$ flows to (h) .

Question: Safe to super- β inline?

Answer: No.

Why: Only *one* variable x in program;
but *multiple dynamic bindings*.

Strategy

- ▶ Build k -CFA.
- ▶ Thread environment analysis through it.

Tool: Factored environments in k -CFA

Env = Variable \rightarrow Value

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$$\text{Env} = \text{Variable} \rightarrow \lambda \times \text{Env}$$

Tool: Factored environments in k -CFA


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Must break recursion for analysis.

Env = Variable \rightarrow Time

Tool: Factored environments in k -CFA

$$\begin{array}{l} \text{Env} = \text{Variable} \rightarrow \text{Time} \\ \underbrace{\text{Variable} \times \text{Time}}_{\text{Binding}} \rightarrow \text{Value} \end{array}$$

Tool: Factored environments in k -CFA

$$\begin{array}{l} \text{Env} = \text{Variable} \rightarrow \text{Time} \\ \underbrace{\text{Variable} \times \text{Time}}_{\text{Binding}} \rightarrow \text{Value} \end{array}$$

Merge environments by partitioning Time into finite number of sets.

Tool: Abstract interpretation

Definition

Abstract interpretation approximates set of reachable states.

Interpretation

Concrete: \mathcal{S}_1

Abstract: $\widehat{\mathcal{S}}_1$

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Concrete: $s_1 \longrightarrow s_2$

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Abstract interpretation approximates set of reachable states.

Interpretation

Concrete: $s_1 \longrightarrow s_2 \longrightarrow s_3 \longrightarrow s_4$

Abstract: \hat{s}_1

Tool: Abstract interpretation

Definition

Abstract interpretation approximates set of reachable states.

Interpretation

Concrete: $s_1 \longrightarrow s_2 \longrightarrow s_3 \longrightarrow s_4 \longrightarrow s_5 \longrightarrow \dots$

Abstract: \hat{s}_1

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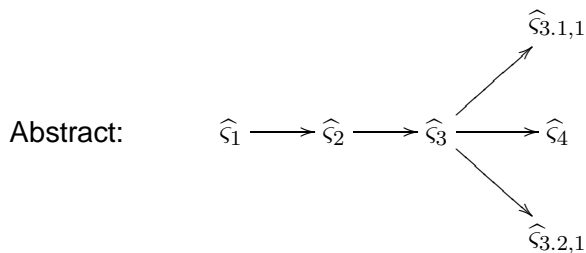
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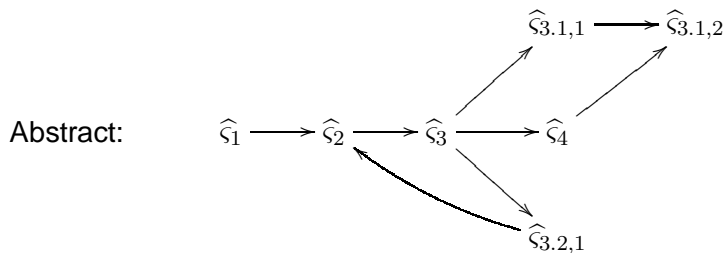
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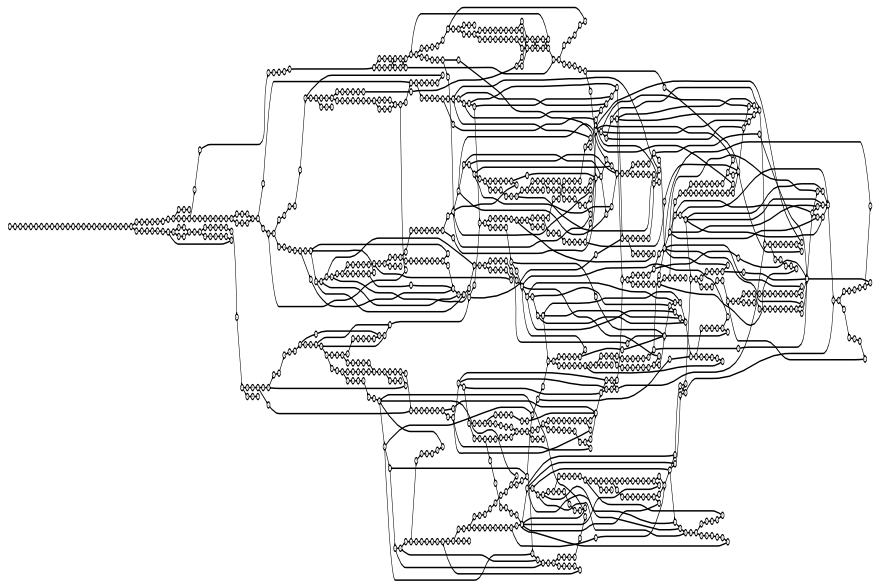
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Concrete: $s_1 \longrightarrow s_2 \longrightarrow s_3 \longrightarrow s_4 \longrightarrow s_5 \longrightarrow \dots$



Example



Tool: Continuation-passing style (CPS)

Contract

- ▶ Calls don't return.
- ▶ Continuations (procedures) are passed—to receive return values.

Definition

A **continuation** encodes the future of computation.

Grammar

$$\begin{aligned} e, f \in EXP & ::= v \\ & \quad | (\lambda (v_1 \cdots v_n) call) \\ call \in CALL & ::= (f e_1 \cdots e_n) \end{aligned}$$

CPS narrows concern

λ is universal representation of control & env.

Construct	encoding
fun call	call to λ
fun return	call to λ
iteration	call to λ
sequencing	call to λ
conditional	call to λ
exception	call to λ
coroutine	call to λ
\vdots	\vdots

Advantage

Now λ is fine-grained construct.

Strategy

- ▶ Define state machine: $\zeta \Rightarrow \zeta'$.
- ▶ k -CFA = abstract interpretation of \Rightarrow .


Semantics: Eval states

(, , ,)

Semantics: Eval states

$(\llbracket (f\ e_1 \cdots e_n) \rrbracket, \ , \ , \)$

Call site



Semantics: Eval states

$$\frac{((f\ e_1 \cdots e_n)), \beta, \quad , \quad)}{\text{Call site } \text{Var} \rightarrow \text{Time}}$$

Semantics: Eval states

$$\frac{(\llbracket (f e_1 \cdots e_n) \rrbracket, \beta, ve,)}{\text{Call site } \text{Var} \rightarrow \text{Time} \quad \text{Var} \times \text{Time} \rightarrow \text{Val}}$$

$$\mathcal{A}(v, \beta, ve) = \left\{ \begin{array}{l} \text{let } t_{\text{bound}} = \beta(v) \\ \quad \text{value} = ve(v, t_{\text{bound}}) \\ \text{in } \text{value} \end{array} \right.$$

Semantics: Eval states

$(\llbracket (f\ e_1 \cdots e_n) \rrbracket, \beta, ve, t)$

Call site $\text{Var} \rightarrow \text{Time}$ $\text{Var} \times \text{Time} \rightarrow \text{Val}$ Timestamp

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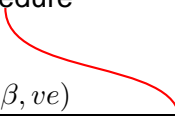
Semantics: Eval states

$$(\llbracket (f\ e_1 \cdots e_n) \rrbracket, \beta, ve, t) \Rightarrow (\quad , \quad , \quad , \quad)$$

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Semantics: Eval states

Procedure

$$\frac{proc = \mathcal{A}(f, \beta, ve)}{(\llbracket (f \ e_1 \ \cdots \ e_n) \rrbracket, \beta, ve, t) \Rightarrow (proc, \ , \ , \)}$$


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$$\mathcal{A}(lam, \beta, ve) = (lam, \beta)$$

Semantics: Eval states

Procedure Arguments

$$\frac{\text{proc} = \mathcal{A}(f, \beta, ve) \quad d_i = \mathcal{A}(e_i, \beta, ve)}{(\llbracket (f \ e_1 \cdots e_n) \rrbracket, \beta, ve, t) \Rightarrow (\text{proc}, \mathbf{d}, \quad , \quad)}$$

$$\mathcal{A}(v, \beta, ve) = \begin{cases} \text{let } t_{\text{bound}} = \beta(v) \\ \quad \text{value} = ve(v, t_{\text{bound}}) \\ \text{in value} \end{cases}$$

$$\mathcal{A}(\text{lam}, \beta, ve) = (\text{lam}, \beta)$$

Semantics: Eval states

Procedure Arguments

$$\frac{\text{proc} = \mathcal{A}(f, \beta, ve) \quad d_i = \mathcal{A}(e_i, \beta, ve)}{(\llbracket (f \ e_1 \ \cdots \ e_n) \rrbracket, \beta, ve, t) \Rightarrow (\text{proc}, \mathbf{d}, ve, \quad)}$$

Var \times Time \rightarrow Val

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Var \times Time \rightarrow Val Timestamp

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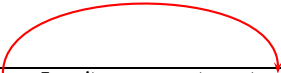
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Semantics: Apply states

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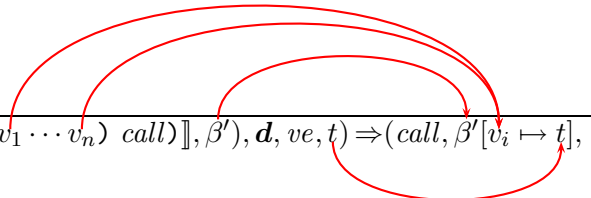
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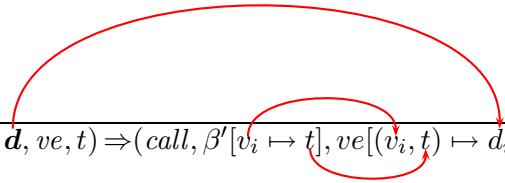


Semantics: Apply states

$((\llbracket (\lambda (v_1 \cdots v_n) \text{ call}) \rrbracket, \beta'), \mathbf{d}, ve, t) \Rightarrow (\text{call}, \beta'[v_i \mapsto t], \quad ,)$



Semantics: Apply states

$$((\llbracket (\lambda (v_1 \cdots v_n) \text{ call}) \rrbracket, \beta'), \mathbf{d}, ve, t) \Rightarrow (\text{call}, \beta'[v_i \mapsto t], ve[(v_i, t) \mapsto d_i],)$$


Semantics: Apply states

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Eval-state transition

$$\frac{proc = \mathcal{A}(f, \beta, ve) \quad d_i = \mathcal{A}(e_i, \beta, ve)}{(\llbracket (f \ e_1 \cdots e_n) \rrbracket, \beta, ve, t) \Rightarrow (proc, \mathbf{d}, ve, t + 1)}$$

Apply-state transition

$$\frac{proc = (\llbracket (\lambda (v_1 \cdots v_n) \ call) \rrbracket, \beta')}{(proc, \mathbf{d}, ve, t) \Rightarrow (call, \beta'[v_i \mapsto t], ve[(v_i, t) \mapsto d_i], t)}$$

Domains

$\varsigma \in Eval$	$= CALL \times BEnv \times VEnv \times Time$
$+ Apply$	$= Proc \times D^* \times VEnv \times Time$
$\beta \in BEnv$	$= VAR \rightarrow Time$
$ve \in VEnv$	$= VAR \times Time \rightarrow D$
$proc \in Proc$	$= Clo + \{halt\}$
$clo \in Clo$	$= LAM \times BEnv$
$d \in D$	$= Proc$
$t \in Time$	$= \text{infinite set of times (contours)}$

Lookup function

$\mathcal{A}(lam, \beta, ve)$
$= (lam, \beta)$
$\mathcal{A}(v, \beta, ve)$
$= ve(v, \beta(v))$

Eval-state transition

$$\frac{\widehat{proc} \in \widehat{\mathcal{A}}(f, \widehat{\beta}, \widehat{ve}) \quad \widehat{d}_i = \widehat{\mathcal{A}}(e_i, \widehat{\beta}, \widehat{ve})}{(\llbracket (f \ e_1 \cdots e_n) \rrbracket, \widehat{\beta}, \widehat{ve}, \widehat{t}) \approx (\widehat{proc}, \widehat{\mathbf{d}}, \widehat{ve}, \widehat{succ}(\widehat{t}))}$$

Apply-state transition

$$\frac{\widehat{proc} = (\llbracket (\lambda (v_1 \cdots v_n) \ call) \rrbracket, \widehat{\beta}')}{(\widehat{proc}, \widehat{\mathbf{d}}, \widehat{ve}, \widehat{t}) \approx (\call, \widehat{\beta}'[v_i \mapsto \widehat{t}], \widehat{ve} \sqcup [(v_i, \widehat{t}) \mapsto \widehat{d}_i], \widehat{t})}$$

Domains

$$\begin{aligned} \widehat{\varsigma} \in \widehat{Eval} &= \widehat{CALL} \times \widehat{BEnv} \times \widehat{VEnv} \times \widehat{Time} \\ + \widehat{Apply} &= \widehat{Proc} \times \widehat{D}^* \times \widehat{VEnv} \times \widehat{Time} \\ \widehat{\beta} \in \widehat{BEnv} &= \widehat{VAR} \rightarrow \widehat{Time} \\ \widehat{ve} \in \widehat{VEnv} &= \widehat{VAR} \times \widehat{Time} \rightarrow \widehat{D} \\ \widehat{proc} \in \widehat{Proc} &= \widehat{Clo} + \{\text{halt}\} \\ \widehat{clo} \in \widehat{Clo} &= \widehat{LAM} \times \widehat{BEnv} \\ \widehat{d} \in \widehat{D} &= \mathcal{P}(\widehat{Proc}) \\ \widehat{t} \in \widehat{Time} &= \text{finite set of times (contours)} \end{aligned}$$

Lookup function

$$\begin{aligned} &\widehat{\mathcal{A}}(\text{lam}, \widehat{\beta}, \widehat{ve}) \\ &= \{(\text{lam}, \widehat{\beta})\} \\ &\widehat{\mathcal{A}}(v, \widehat{\beta}, \widehat{ve}) \\ &= \widehat{ve}(v, \widehat{\beta}(v)) \end{aligned}$$

Eval-state transition

$$\frac{\widehat{proc} \in \widehat{\mathcal{A}}(f, \widehat{\beta}, \widehat{ve}) \quad \widehat{d}_i = \widehat{\mathcal{A}}(e_i, \widehat{\beta}, \widehat{ve})}{([\![f \ e_1 \cdots e_n]\!] , \widehat{\beta}, \widehat{ve}, \widehat{t}) \approx (\widehat{proc}, \widehat{\mathbf{d}}, \widehat{ve}, \text{succ}(\widehat{t}))}$$

Apply-state transition

$$\frac{\widehat{proc} = ([\!(\lambda (v_1 \cdots v_n) \text{ call})\!] , \widehat{\beta}')}{(\widehat{proc}, \widehat{\mathbf{d}}, \widehat{ve}, \widehat{t}) \approx (\text{call}, \widehat{\beta}'[v_i \mapsto \widehat{t}], \widehat{ve} \sqcup [(v_i, \widehat{t}) \mapsto \widehat{d}_i], \widehat{t})}$$

Domains

$$\begin{aligned} \widehat{\varsigma} \in \widehat{Eval} &= \widehat{CALL} \times \widehat{BEnv} \times \widehat{VEnv} \times \widehat{Time} \\ + \widehat{Apply} &= \widehat{Proc} \times \widehat{D}^* \times \widehat{VEnv} \times \widehat{Time} \\ \widehat{\beta} \in \widehat{BEnv} &= \text{VAR} \rightarrow \widehat{Time} \\ \widehat{ve} \in \widehat{VEnv} &= \text{VAR} \times \widehat{Time} \rightarrow \widehat{D} \\ \widehat{proc} \in \widehat{Proc} &= \widehat{Clo} + \{\text{halt}\} \\ \widehat{clo} \in \widehat{Clo} &= \text{LAM} \times \widehat{BEnv} \\ \widehat{d} \in \widehat{D} &= \mathcal{P}(\widehat{Proc}) \\ \widehat{t} \in \widehat{Time} &= \text{finite set of times (contours)} \end{aligned}$$

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Environment analysis, Take 1: μ CFA

Environment problem refined

Input

Two abstract environments, $\hat{\beta}_1$ and $\hat{\beta}_2$.

Environment problem refined

Input

Two abstract environments, $\hat{\beta}_1$ and $\hat{\beta}_2$.

Output

The set of variables on which their concrete counterparts agree.

Strategy

- ▶ Count concrete counterparts to abstract bindings.

Strategy

- ▶ Count concrete counterparts to abstract bindings.
- ▶ Apply principle: $\{x\} = \{y\} \implies x = y$.

Tool: Abstract counting

Abstract binding counter, $\widehat{\mu} : \text{"Bindings"} \rightarrow \{0, 1, \infty\}$.

Eval

$$(\llbracket (f \ e_1 \cdots e_n) \rrbracket, \widehat{\beta}, \widehat{ve}, \widehat{t}) \approx (\widehat{proc}, \widehat{\mathbf{d}}, \widehat{ve}, \widehat{succ}(\widehat{t}))$$

$$\text{where } \begin{cases} \widehat{proc} \in \widehat{\mathcal{A}}(f, \widehat{\beta}, \widehat{ve}) \\ \widehat{d}_i = \widehat{\mathcal{A}}(e_i, \widehat{\beta}, \widehat{ve}) \end{cases}$$

Apply

$$(\llbracket (\lambda (v_1 \cdots v_n) \ call) \rrbracket, \widehat{\beta}_b), \widehat{\mathbf{d}}, \widehat{ve}, \widehat{t}) \approx (\text{call}, \widehat{\beta}', \widehat{ve}', \widehat{t})$$

$$\text{where } \begin{cases} \widehat{\beta}' = \widehat{\beta}_b[v_i \mapsto \widehat{t}] \\ \widehat{ve}' = \widehat{ve} \sqcup [(v_i, \widehat{t}) \mapsto \widehat{d}_i] \end{cases}$$

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Apply

$$(\llbracket (\lambda (v_1 \cdots v_n) \ call) \rrbracket, \widehat{\beta}_b), \widehat{\mathbf{d}}, \widehat{ve}, \widehat{\mu}, \widehat{t}) \approx \widehat{\approx} (\text{call}, \widehat{\beta}', \widehat{ve}', \widehat{\mu}', \widehat{t})$$

$$\text{where } \begin{cases} \widehat{\beta}' = \widehat{\beta}_b[v_i \mapsto \widehat{t}] \\ \widehat{ve}' = \widehat{ve} \sqcup [(v_i, \widehat{t}) \mapsto \widehat{d}_i] \\ \widehat{\mu}' = \widehat{\mu} \oplus [(v_i, \widehat{t}) \mapsto 1] \end{cases}$$

μ CFA environment condition

Basic Principle

If $\{x\} = \{y\}$, then $x = y$.

Theorem (Environment condition)

If $\hat{\beta}_1(v) = \hat{\beta}_2(v)$,
and $\hat{\mu}(v, \hat{\beta}_1(v)) = \hat{\mu}(v, \hat{\beta}_2(v)) = 1$,
then $\beta_1(v) = \beta_2(v)$.

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where: $(v, \beta_1(v)) \in \text{dom}(ve)$,
and $|\beta_i| \sqsubseteq \hat{\beta}_i$,
and $|ve|^\mu \sqsubseteq \hat{\mu}$.

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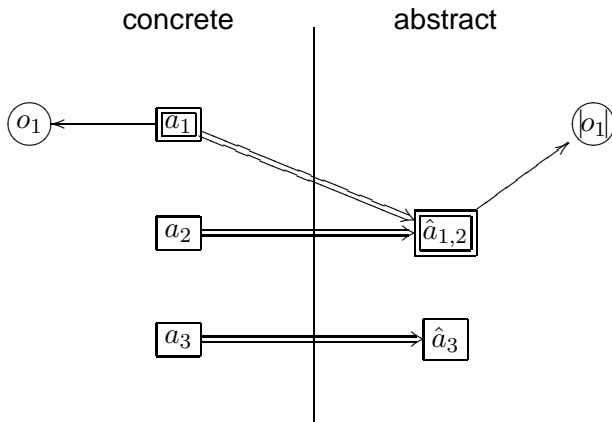
Problem

Most counts hit ∞ : almost every variable bound more than once!

Making it feasible: Γ CFA

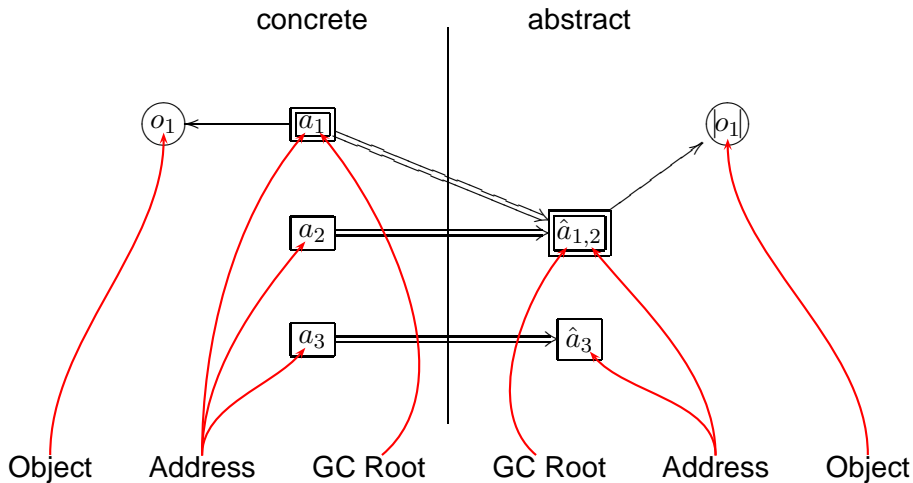
Example: Abstract garbage collection

3-address concrete heap. 2-address abstract counterpart.



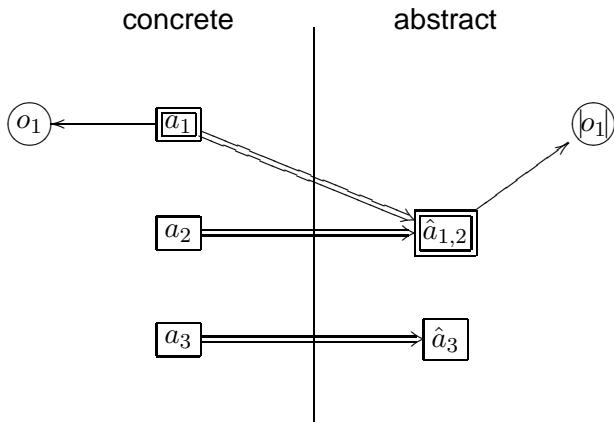
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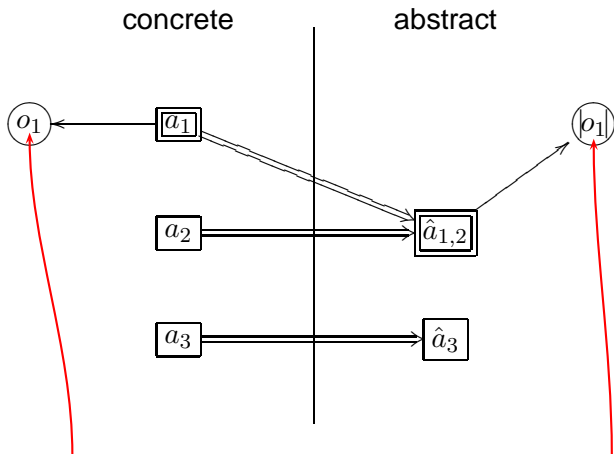
Example: Abstract garbage collection

3-address concrete heap. 2-address abstract counterpart.



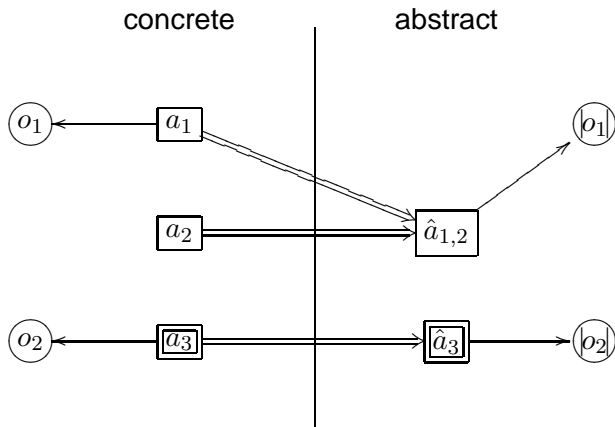
Example: Abstract garbage collection

Next: Allocate object o_2 to address a_3 . Shift root to a_3 .



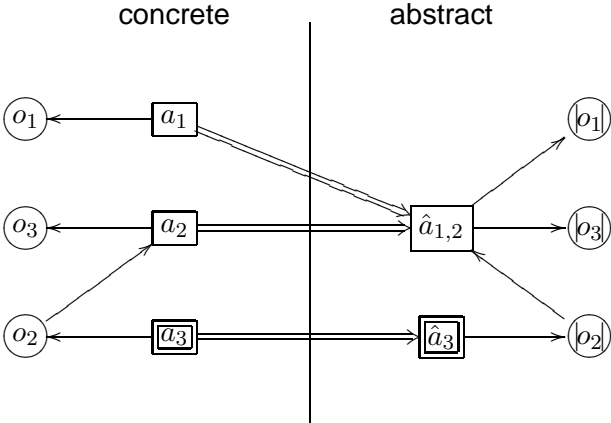
Example: Abstract garbage collection

Next: Allocate object o_3 to address a_2 . Point o_2 to a_2 .



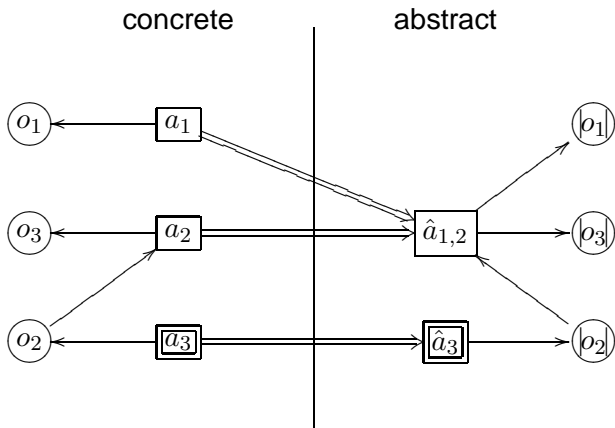
Example: Abstract garbage collection

Uh-oh! Zombie born. Concrete-abstract symmetry broken.



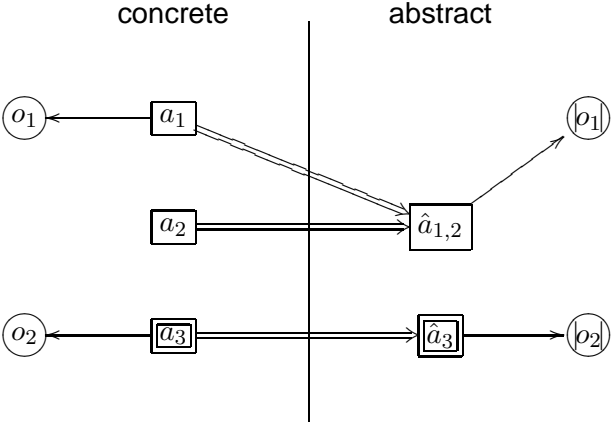
Example: Abstract garbage collection

Solution: Rewind and garbage collect first.



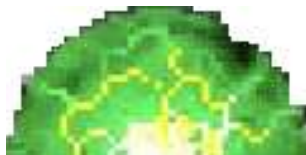
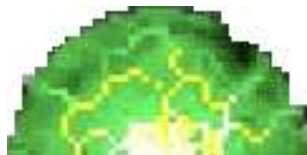
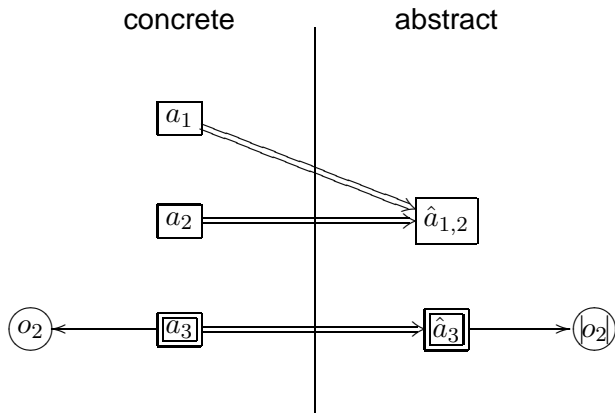
Example: Abstract garbage collection

As it was:



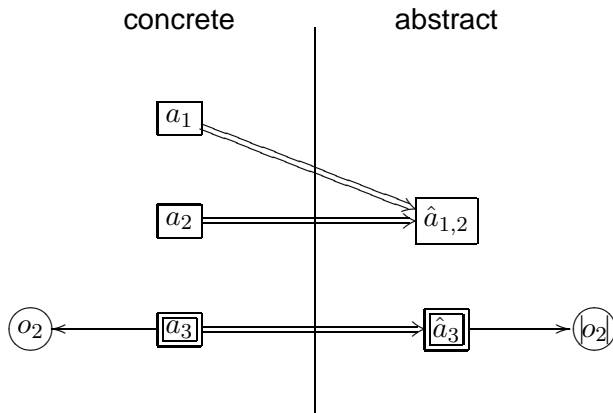
Example: Abstract garbage collection

After garbage collection:



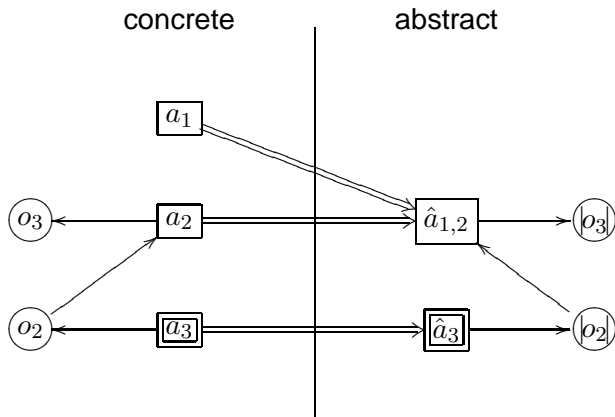
Example: Abstract garbage collection

Try again: Allocate object o_3 to address a_2 . Point o_2 to a_2 .



Example: Abstract garbage collection

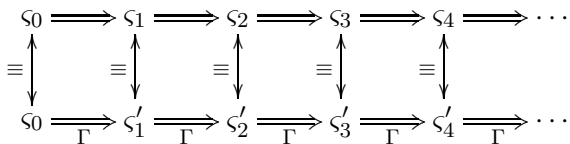
No overapproximation!



Correctness of garbage collection

Theorem

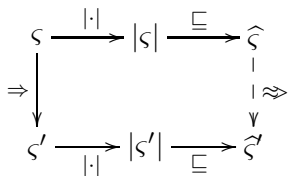
Garbage collection does not change the meaning of a program:



Soundness of the analysis

Theorem (Correctness of Γ CFA)

Γ CFA *simulates the concrete semantics.*



Abstract garbage collection & polyvariance

Question

Consider $(\lambda (\dots k) \dots)$. To where will it return?

OCFA

To everywhere called: Flow set for k grows monotonically.

Γ CFA with OCFA contour set

To last call, if tail-recursive or leaf procedure.

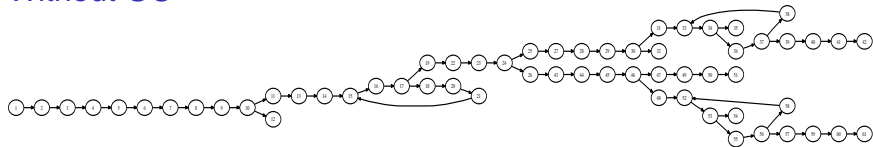
Example: Forking

```
(define (identity x) x)
(define mylock  (identity lock))
(define myunlock (identity unlock))
(mylock mutex)
(myunlock mutex)
```

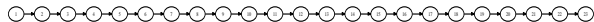

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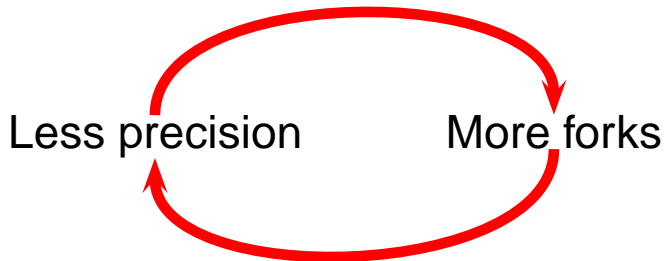
Without GC



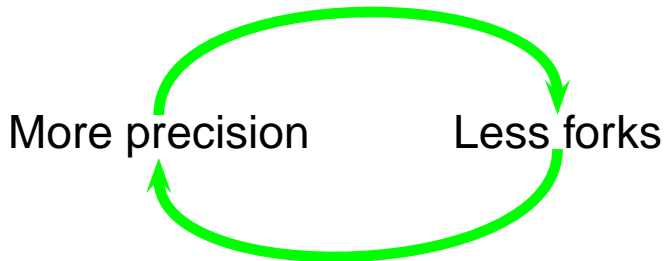
With GC



Vicious cycle

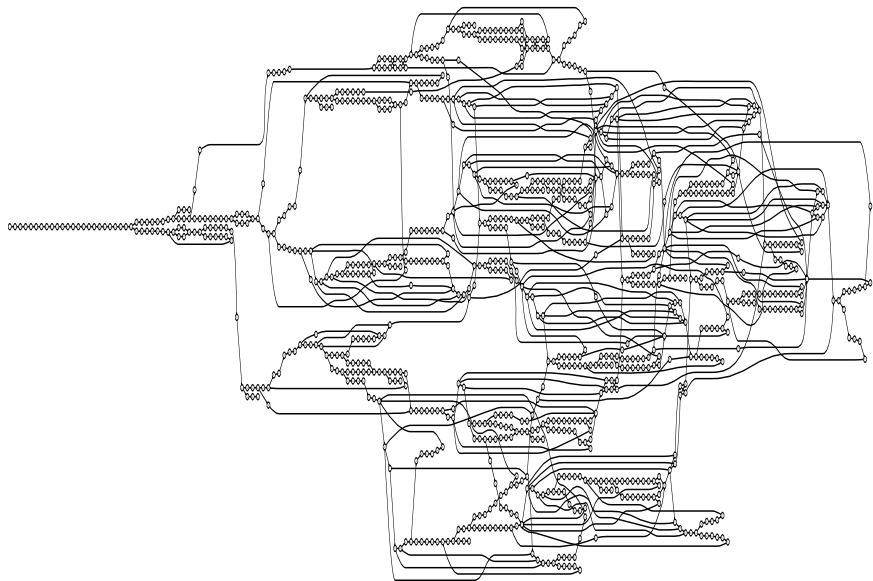


Virtuous cycle

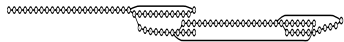


Implementation & Results

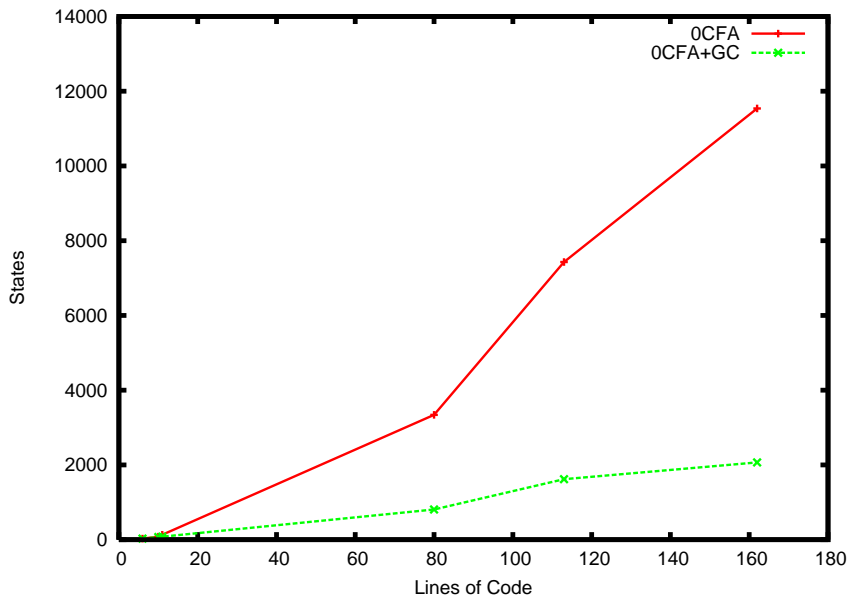
Without GC



With GC



Flow results: OCFA & GC



Counting results: OCFA & GC

program	% of variables with count ≤ 1
earley	94%
int-fringe-coro	89%
int-stream-coro	82%
lattice	91%
nboyer	98%
perm	95%
put-double-coro	92%
sboyer	98%

Results: OCFA, GC, Counting & Widening

	$k = 0, c, no-GC$		$k = 0, p$		$k = 0, c$		$k = 0, s$	
earley	15%	258s	94%	24s	94%	15s	95%	90s
int-fringe-coro	26%	8s	87%	5s	87%	2s	89%	2s
int-stream-coro	14%	15s	79%	14s	79%	8s	82%	7s
lattice	12%	59s	91%	10s	91%	6s	OOM	>71m
nboyer	12%	68s	98%	93s	98%	48s	98%	18,420s
perm	8%	90s	95%	2s	95%	6s	95%	2s
put-double-coro	41%	2s	89%	2s	89%	1s	92%	0.8s
sboyer	OOM	>1,024s	98%	95s	98%	50s	OOM	>20,065s

- ▶ GC wins for precision & speed.
- ▶ Widening costs little precision.
- ▶ On average, widening saves time.

Results: 1CFA, GC, Counting & Widening

	$k = 1,p$		$k = 1,c$		$k = 1,s$	
earley	94%	143s	94%	83s	OOM	>45m
int-fringe-coro	88%	54s	88%	13s	92%	9s
int-stream-coro	87%	72s	87%	11s	90%	8s
lattice	91%	56s	92%	24s	OOM	>89m
nboyer	99%	221s	99%	231s	OOM	>164,040s
perm	95%	9s	95%	4s	95%	60s
put-double-coro	90%	12s	90%	4s	93%	2s
sboyer	98%	286s	OOM	>21,031s	OOM	>45,040s

- ▶ Widening costs little precision.
- ▶ On average, widening saves time.
- ▶ Small precision advantage to 1CFA.
- ▶ Large time cost to 1CFA.

Results: Improvements in super- β inlining

Program	OCFA+GC	
	Inlines w/o Counting	Inlines w/Counting
fact-tail	2	4
fact-y-combinator	4	8
nested-loops	4	10
put-double-coroutines	28	55
integrate-fringe-coroutines	45	77
integrate-stream-coroutines	46	72

Environment analysis, Take 2: Δ CFA

Tool: Procedure strings

Classic model (Sharir & Pnueli, Harrison)

- ▶ Program trace at procedure level
- ▶ String of procedure activation/deactivation actions

Actions

control: call/return

stack: push/pop

Tool: Procedure strings

Classic model (Sharir & Pnueli, Harrison)

- ▶ Program trace at procedure level
- ▶ String of procedure activation/deactivation actions

Actions

control: call/return

stack: push/pop

(fact 1)

call fact / call zero? / return zero? / call - / return - /

call fact / call zero? / return zero? / return fact /

call * / return * / return fact

Note: Call/return items nest like parens.

CPS & stacks

But wait! CPS is all calls, no returns!

Procedure strings won't nest properly:

call a / call b / call c / call d / ...

CPS & stacks

But wait! CPS is all calls, no returns!

Procedure strings won't nest properly:

call a / call b / call c / call d / ...

Not necessarily.

User/continuation partition of CPS

Recursive factorial

```
( $\lambda_t$  (n ktop)
  (letrec ((f ( $\lambda_f$  (m k)
              (%if0 m
                ( $\lambda_1$  () (k 1))
                ( $\lambda_2$  ()
                  (- m 1 ( $\lambda_3$  (m2)
                                (f m2 ( $\lambda_4$  (a)
                                             (* m a k)
                                             )))))))
              (f n ktop))))
```

CPS conversion adds blue/red annotations,
permitting frame-push/frame-pop execution model.

Two control constructs

- ▶ Call a function.
- ▶ Call a continuation.

Problem

Meaning of call/return still a little murky.

Solution

Track stack behavior: push/pop.

Frame strings

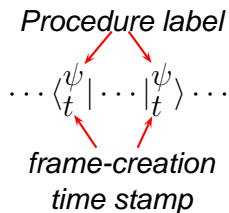
$$\langle a | \langle b | b \rangle | a \rangle$$

$$| \frac{q}{38} \rangle \langle \frac{q}{38} |$$

$$\langle r_{21} | r_{21} \rangle \langle a_{71} |$$

$$\langle a | \langle b | b \rangle \langle c |$$

Anatomy of a frame-string character



Modelling control/env with frame strings & CPS

A vocabulary for describing computational structure

Tail call (iteration): $|\gamma\rangle \cdots |\gamma\rangle|l\rangle\langle l|$

Non-tail call: $\langle l|$

Simple return: $|\gamma\rangle \cdots |\gamma\rangle|l\rangle\langle\gamma|$

Primop call: $\langle l||l\rangle\langle\gamma|$ **or** $|\gamma\rangle \cdots |\gamma\rangle|l\rangle\langle l||l\rangle\langle\gamma|$

“Upward” throw: $|:\rangle \cdots |:\rangle\langle\gamma|$

“Downward” throw: $|:\rangle \cdots |:\rangle\langle:| \cdots \langle:|\langle\gamma|$

Coroutine switch: $|:\rangle \cdots |:\rangle\langle:| \cdots \langle:|\langle\gamma|$

Handles *any* stack-to-stack delta.

Eval-state transition

$$\frac{((\llbracket (f \ e^* \ q^*)_{\kappa} \rrbracket), \beta, ve, \ t) \Rightarrow (proc, \mathbf{d}, \mathbf{c}, ve, \ t)}{\text{where } \begin{cases} proc = \mathcal{A} \beta \ ve \ t \ f \\ d_i = \mathcal{A} \beta \ ve \ t \ e_i \\ c_j = \mathcal{A} \beta \ ve \ t \ q_j \end{cases}}$$

Apply-state transition

$$\frac{\begin{array}{l} length(\mathbf{d}) = length(\mathbf{u}) \quad length(\mathbf{c}) = length(\mathbf{k}) \\ ((\llbracket (\lambda_{\psi} (u^* \ k^*) \ call) \rrbracket), \beta, t_b), \mathbf{d}, \mathbf{c}, ve, \ t) \Rightarrow (call, \beta', ve', \ t') \end{array}}{\text{where } \begin{cases} t' = tick(t) \\ \beta' = \beta[u_i \mapsto t', k_j \mapsto t'] \\ ve' = ve[(u_i, t') \mapsto d_i, (k_j, t') \mapsto c_j] \end{cases}}$$

Eval-state transition

$$\frac{((\llbracket (f \ e^* \ q^*)_{\kappa} \rrbracket), \beta, ve, \delta, t) \Rightarrow (proc, \mathbf{d}, \mathbf{c}, ve, \delta', t)}{\text{where } \begin{cases} proc = \mathcal{A} \beta \ ve \ t \ f \\ d_i = \mathcal{A} \beta \ ve \ t \ e_i \\ c_j = \mathcal{A} \beta \ ve \ t \ q_j \\ \nabla \zeta = \begin{cases} (age_{\delta} \ proc)^{-1} & f \in CEXP \\ (youngest_{\delta} \ \mathbf{c})^{-1} & \text{otherwise} \end{cases} \\ \delta' = \delta + (\lambda t. \nabla \zeta) \end{cases}}$$

Apply-state transition

$$\frac{\begin{array}{l} length(\mathbf{d}) = length(\mathbf{u}) \quad length(\mathbf{c}) = length(\mathbf{k}) \\ ((\llbracket (\lambda_{\psi} \ (u^* \ k^*) \ call) \rrbracket), \beta, t_b), \mathbf{d}, \mathbf{c}, ve, \delta, t) \Rightarrow (call, \beta', ve', \delta', t') \end{array}}{\text{where } \begin{cases} t' = tick(t) \\ \beta' = \beta[u_i \mapsto t', k_j \mapsto t'] \\ ve' = ve[(u_i, t') \mapsto d_i, (k_j, t') \mapsto c_j] \\ \nabla \zeta = \langle \psi \mid_{t'} \\ \delta' = (\delta + (\lambda t. \nabla \zeta))[t' \mapsto \epsilon] \end{cases}}$$

Eval-state transition

$$\frac{([\![f e^* q^*]\!]_{\kappa}], \widehat{\beta}, \widehat{ve}, \widehat{\delta}, \widehat{t}) \approx (\widehat{proc}, \widehat{\mathbf{d}}, \widehat{\mathbf{c}}, \widehat{ve}, \widehat{\delta}', \widehat{t})}{\text{where } \left\{ \begin{array}{l} \widehat{proc} \in \widehat{\mathcal{A}} \widehat{\beta} \widehat{ve} \widehat{t} f \\ \widehat{d}_i = \widehat{\mathcal{A}} \widehat{\beta} \widehat{ve} \widehat{t} e_i \\ \widehat{c}_i = \widehat{\mathcal{A}} \widehat{\beta} \widehat{ve} \widehat{t} q_i \\ \Delta \widehat{p} = \begin{cases} (\widehat{age}_{\widehat{\delta}} \{ \widehat{proc} \})^{-1} & f \in EXPC \\ (\widehat{youngest}_{\widehat{\delta}} \widehat{\mathbf{c}})^{-1} & \text{otherwise} \end{cases} \\ \widehat{\delta}' = \widehat{\delta} \oplus (\lambda \widehat{t}. \Delta \widehat{p}) \end{array} \right.$$

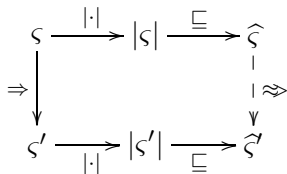
Apply-state transition

$$\frac{\text{length}(\widehat{\mathbf{d}}) = \text{length}(\mathbf{u}) \quad \text{length}(\widehat{\mathbf{c}}) = \text{length}(\mathbf{k})}{([\![\mathcal{Q}_{\psi} (u^* k^*) call]\!]_{\kappa}], \widehat{\beta}, \widehat{t}_b), \widehat{\mathbf{d}}, \widehat{\mathbf{c}}, \widehat{ve}, \widehat{\delta}, \widehat{t}) \approx (\text{call}, \widehat{\beta}', \widehat{ve}', \widehat{\delta}', \widehat{t}')}{\text{where } \left\{ \begin{array}{l} \widehat{t}' = \widehat{tick}(\widehat{t}) \\ \widehat{\beta}' = \widehat{\beta}[u_i \mapsto \widehat{t}', k_j \mapsto \widehat{t}'] \\ \widehat{ve}' = \widehat{ve} \sqcup [(u_i, \widehat{t}') \mapsto \widehat{d}_i, (k_j, \widehat{t}') \mapsto \widehat{c}_j] \\ \Delta \widehat{p} = |\langle \widehat{t}'^{\psi} \rangle| \\ \widehat{\delta}' = (\widehat{\delta} \oplus (\lambda \widehat{t}. \Delta \widehat{p})) \sqcup [\widehat{t}' \mapsto |\epsilon|] \end{array} \right.$$

Soundness theorem

Theorem (Analysis safety)

ΔCFA simulates the concrete semantics.



Connecting frame strings & environments

Interval notation for frame-string change

$$[t, t'] = \delta_{t'}(t)$$

Theorem

Environments separated by continuation frame actions differ by the continuations' bindings.

$$[[t_0, t_2] + [t_1, t_2]^{-1}] = |\gamma_1\rangle \dots |\gamma_n\rangle \langle \gamma'_1| \dots \langle \gamma'_n| \implies \beta_{t_1} \overline{B(\gamma')} = \beta_{t_0} \overline{B(\gamma)}.$$

(Note: inferring t_0/t_1 environment relationship from log at time t_2 .)

Concrete super- β condition

In English

λ expression ψ may be inlined at call site κ if, whenever we call a procedure from call site κ ,

- ▶ it is a closure over ψ , and
- ▶ the closure environment and the call-site environment have identical bindings for the free vars of ψ .

As mathematics

$$\begin{aligned} \text{Inlinable}((\kappa, \psi), pr) = \forall (\llbracket (f \ e^* \ q^*)_{\kappa} \rrbracket, \beta, ve, \delta, t) \in \mathcal{V}(pr) : \\ \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \beta_b, t_b) = \mathcal{A} \beta \ ve \ t \ f \\ \text{then } \begin{cases} \psi = \psi' \\ \beta_b | \text{free}(L_{pr}(\psi)) = \beta | \text{free}(L_{pr}(\psi)) \end{cases} \end{aligned}$$

Correctness theorem

Theorem (Super- β transform safety)

Inlinable $((\kappa, \psi), pr)$ -directed inlining does not change meaning of program.

$$\begin{array}{ccccc} \varsigma & \xrightarrow{\|\cdot\|} & \|\varsigma\| & \xleftarrow{\|\cdot\|} & S^{-1}\varsigma_S \\ S \downarrow & & & & \uparrow S^{-1} \\ S\varsigma & \xrightarrow{\|\cdot\|} & \|S\varsigma\| & \xleftarrow{\|\cdot\|} & S\varsigma_S \end{array}$$

Concrete super- β conditions—in frame-string terms

$$\begin{aligned}
 \text{Local-Inlinable}((\kappa, \psi), pr) = & \forall([\langle f e^* q^* \rangle_{\kappa}], \beta, ve, \delta, t) \in \mathcal{V}(pr) : \\
 & \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \beta_b, t_b) = \mathcal{A} \beta ve t f \\
 & \text{then } \begin{cases} \psi = \psi' \\ \exists \gamma : \begin{cases} [[t_b, t]] \succ^{\gamma} \epsilon \\ \text{free}(L_{pr}(\psi)) \subseteq \overline{B(\gamma)}. \end{cases} \end{cases}
 \end{aligned}$$

$$\begin{aligned}
 \text{Escaping-Inlinable}((\kappa, \psi), pr) = & \\
 & \forall([\langle f e^* q^* \rangle_{\kappa}], \beta, ve, \delta, t) \in \mathcal{V}(pr) : \\
 & \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \beta_b, t_b) = \mathcal{A} \beta ve t f \\
 & \text{then } \begin{cases} \psi = \psi' \\ \forall v \in \text{free}(L_{pr}(\psi')) : \exists \gamma : \begin{cases} [[\beta(v), t]] \succ^{\gamma} [[t_b, t]] \\ v \notin B(\gamma). \end{cases} \end{cases}
 \end{aligned}$$

$$\begin{aligned}
 \text{General-Inlinable}((\kappa, \psi), pr) = & \\
 & \forall([\langle f e^* q^* \rangle_{\kappa}], \beta, ve, \delta, t) \in \mathcal{V}(pr) : \\
 & \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \beta_b, t_b) = \mathcal{A} \beta ve t f \\
 & \text{then } \begin{cases} \psi = \psi' \\ \forall v \in \text{free}(L_{pr}(\psi')) : [[\beta(v), t]] = [[\beta_b(v), t]]. \end{cases}
 \end{aligned}$$

Abstract super- β conditions—in frame-string terms

$$\begin{aligned}
 \widehat{\text{Local-Inlinable}}((\kappa, \psi), pr) &= \forall(\llbracket (f e^* q^*)_{\kappa} \rrbracket, \widehat{\beta}, \widehat{ve}, \widehat{\delta}, \widehat{t}) \in \widehat{\mathcal{V}}(pr) : \\
 &\quad \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \widehat{\beta}_b, \widehat{t}_b) = \widehat{\mathcal{A}} \widehat{\beta} \widehat{ve} \widehat{t} f \\
 &\quad \text{then } \begin{cases} \psi = \psi' \\ \exists \gamma : \begin{cases} \widehat{\delta}(\widehat{t}_b) \lesssim^{\gamma} |\epsilon| \\ \text{free}(L_{pr}(\psi)) \subseteq \overline{B(\gamma)}. \end{cases} \end{cases}
 \end{aligned}$$

$$\begin{aligned}
 \widehat{\text{Escaping-Inlinable}}((\kappa, \psi), pr) &\iff \\
 &\forall(\llbracket (f e^* q^*)_{\kappa} \rrbracket, \widehat{\beta}, \widehat{ve}, \widehat{\delta}, \widehat{t}) \in \widehat{\mathcal{V}}(pr) : \\
 &\quad \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \widehat{\beta}_b, \widehat{t}_b) = \widehat{\mathcal{A}} \widehat{\beta} \widehat{ve} \widehat{t} f \\
 &\quad \text{then } \begin{cases} \psi = \psi' \\ \forall v \in \text{free}(L_{pr}(\psi')) : \exists \gamma : \begin{cases} \widehat{\delta}(\widehat{\beta}(v)) \lesssim^{\gamma} \widehat{\delta}(\widehat{t}_b) \\ v \notin B(\gamma). \end{cases} \end{cases}
 \end{aligned}$$

$$\begin{aligned}
 \widehat{\text{General-Inlinable}}((\kappa, \psi), pr) &= \\
 &\forall(\llbracket (f e^* q^*)_{\kappa} \rrbracket, \widehat{\beta}, \widehat{ve}, \widehat{\delta}, \widehat{t}) \in \widehat{\mathcal{V}}(pr) : \\
 &\quad \text{if } \kappa = \kappa' \text{ and } (L_{pr}(\psi'), \widehat{\beta}_b, \widehat{t}_b) = \widehat{\mathcal{A}} \widehat{\beta} \widehat{ve} \widehat{t} f \\
 &\quad \text{then } \begin{cases} \psi = \psi' \\ \forall v \in \text{free}(L_{pr}(\psi')) : \widehat{\delta}(\widehat{\beta}(v)) = \widehat{\delta}(\widehat{\beta}_b(v)). \end{cases}
 \end{aligned}$$

Applications

Application: Globalization

Transformation

Turn x into global variable.

Condition

Measure of x never exceeds 1.

Payoff

Smaller (possibly eliminated) environments in closures.

Application: Register-allocated environments

Transformation

Allocate escaping variables to registers.

Condition

- ▶ Variables interfere if state exists where both have measure ≥ 1 .
- ▶ Color interference graph with registers.

Payoff

Smaller environments, faster code.

Application: Super- β copy propagation

Transformation

Replace reference x with reference z .

Condition

In states using x , value bound to $x \equiv$ value bound to z .

Payoff

- ▶ May make x useless.
- ▶ Enables continuation promotion.
- ▶ Enables coroutine fusion.

Application: Static closure allocation

Transformation

Allocate environment record for closure at compile time.

Condition

Measure of λ term never exceeds 1.

Payoff

- ▶ Eliminates stack and heap allocation.
- ▶ Eliminates record offset computation.

Application: Super- β rematerialization

Transformation

Inline λ term where free variables not available.

Condition

Values of non-available free-variables are recomputable.

Payoff

Smaller (possibly eliminated) environment records for closures.

Application: Super- β teleportation

Transformation

Inline λ term where free variables not available.

Condition

Free variables can be moved to common scope, *e.g.*, globalized.

Payoff

Smaller (possibly eliminated) environment records for closures.

Application: Must-alias analysis

Condition

- ▶ Two abstract addresses are equal.
- ▶ Both have measure 1.

Payoff

- ▶ Strong update: better precision.
- ▶ Double-free detection.
- ▶ Use of freed memory detection.

Application: Escape analysis

Transformation

Turn heap allocation into stack allocation.

Condition

Net stack motion from creation to use is pushes.

Payoff

Cheaper allocation.

Application: Lightweight continuation conversion

Transformation

Convert continuations from stacks to stack pointers.

Condition

Net stack motion from creation to use is pushes.

Payoff

Cheaper continuations in common case.

Application: Static setjmp/longjmp verification

Condition

Net stack motion from creation to use is pushes.

Payoff

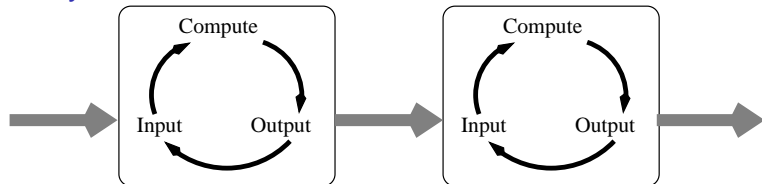
Program will never return to smashed stack.

Application: Transducer/process fusion

Process Pipelines

- ▶ Unix pipes, e.g., `find . | grep foo`
- ▶ Graphics pipelines.
- ▶ Network stacks.
- ▶ DSP networks.

If only...

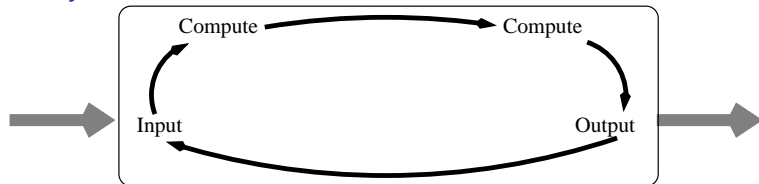


Application: Transducer/process fusion

Process Pipelines

- ▶ Unix pipes, e.g., `find . | grep foo`
- ▶ Graphics pipelines.
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If only...

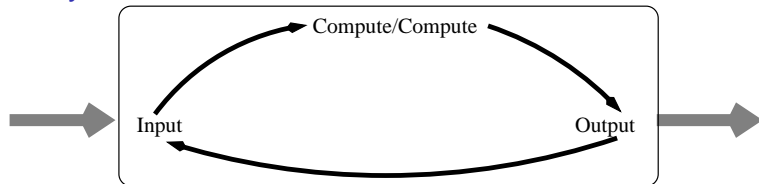


Application: Transducer/process fusion

Process Pipelines

- ▶ Unix pipes, e.g., `find . | grep foo`
- ▶ Graphics pipelines.
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If only...

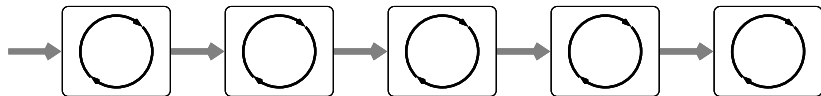


Application: Transducer/process fusion

Process Pipelines

- ▶ Unix pipes, e.g., `find . | grep foo`
- ▶ Graphics pipelines.
- ▶ Network stacks.
- ▶ DSP networks.

If only...

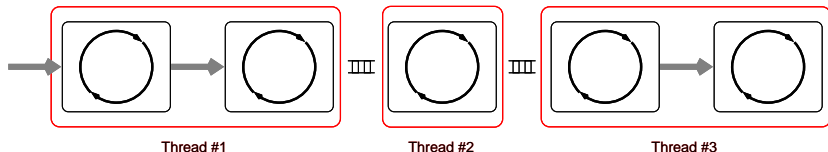


Application: Transducer/process fusion

Process Pipelines

- ▶ Unix pipes, e.g., `find . | grep foo`
- ▶ Graphics pipelines.
- ▶ Network stacks.
- ▶ DSP networks.

If only...

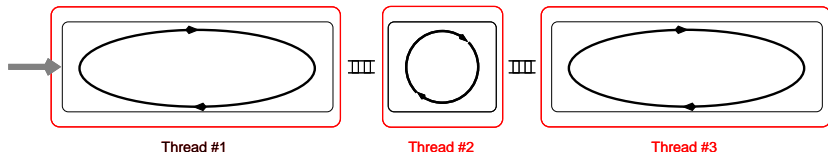


Application: Transducer/process fusion

Process Pipelines

- ▶ Unix pipes, e.g., `find . | grep foo`
- ▶ Graphics pipelines.
- ▶ Network stacks.
- ▶ DSP networks.

If only...



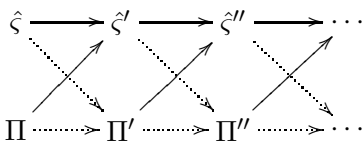
Application: Logic-flow analysis

Mechanical (flow): $\hat{\zeta} \longrightarrow \hat{\zeta}' \longrightarrow \hat{\zeta}'' \longrightarrow \dots$

Propositional (logic): $\Pi \dashrightarrow \Pi' \dashrightarrow \Pi'' \dashrightarrow \dots$

Application: Logic-flow analysis

Mechanical (flow):



Propositional (logic):

Counting bootstraps propositions from mechanical interpretation.

Related work

Cousot ² , 1977:	Abstract interpretation.
Sestoft, 1988:	Globalization.
Shivers, 1988:	k -CFA.
Harrison, 1989:	Procedure strings.
Shivers, 1991:	Re-flow analysis.
Wand & Steckler, 1994:	Invariance-set analysis.
Jagannathan <i>et al.</i> , 1998:	Higher-order must-alias analysis.

Distinctions: Re-flow analysis

- ▶ k -CFA re-run for each contour of interest: *Expensive*.
- ▶ No abstract garbage collection.
- ▶ Assertion: Subsumed by μ CFA.

Distinctions: Invariance-set analysis

- ▶ Specific kind of environment analysis: lexical v. dynamic.
- ▶ No abstract garbage collection.
- ▶ Constraint-based.
- ▶ Fixed context-sensitivity: OCFA.
- ▶ Less general: Supports fewer applications.

Results: $\Gamma+\mu$ CFA & Invariance-set Analysis

	$\theta^+\Gamma^+$	$\theta^+\Gamma^-$	$\theta^-\Gamma^+$	$\theta^-\Gamma^-$	Γ^+/θ^+	Time_θ	Time_Γ
earley	61	0	649	239	1100%	14s+2s	24s
int-fringe-coro	136	0	24	25	117%	1s+ ϵ s	5s
int-stream-coro	129	0	4	36	103%	5s+ ϵ s	14s
lattice	79	0	70	40	200%	7s+ ϵ s	10s
nboyer	231	0	44	22	188%	43s+5s	68s
perm	140	0	149	17	206%	1s+ ϵ s	2s
put-double-coro	72	0	17	7	123%	ϵ s+ ϵ s	2s
sboyer	235	0	50	22	121%	49s+5s	95s

- ▶ Invariance-set analysis faster.
- ▶ Counting & collection more precise.

Distinctions: Higher-order must-alias analysis

- ▶ Requires repeated runs of analysis.
- ▶ Uses *flat* lattice of cardinality.
- ▶ Constraint-based.
- ▶ Fixed widening: Per-point.
- ▶ Fixed context-sensitivity: 0CFA.
- ▶ Empirically subsumed by $\Gamma+\mu$ CFA.
- ▶ Less general: Supports fewer applications.

Results: MAA & $\Gamma + \mu$ CFA

	MAA [†]		$k = 0, p$		$k = 0, c^\dagger$		$k = 0, s$	
earley	15%	258s	94%	24s	94%	15s	95%	90s
int-fringe-coro	26%	8s	87%	5s	87%	2s	89%	2s
int-stream-coro	14%	15s	79%	14s	79%	8s	82%	7s
lattice	12%	59s	91%	10s	91%	6s	OOM	>71m
nboyer	12%	68s	98%	93s	98%	48s	98%	18,420s
perm	8%	90s	95%	2s	95%	6s	95%	2s
put-double-coro	41%	2s	89%	2s	89%	1s	92%	0.8s
sboyer	OOM	>1,024s	98%	95s	98%	50s	OOM	>20,065s

- ▶ Counting & collection faster.
- ▶ Counting & collection more precise.

† theoretical fixed point of iterated MAA.

Future & ongoing work

- ▶ Tighter, unaided coroutine fusion.
- ▶ Reformulations for OO (Java-Shimple), imperative (LLVM-SSA).
- ▶ Invariance-flow analysis (Θ CFA).
- ▶ Anodized contours.
- ▶ Garbage-collectible model of pointer arithmetic.
- ▶ Partial abstract GC for polyvariance.
- ▶ Lazy configuration-widening for multithreaded programs.
- ▶ PDA-based abstractions for abstract frame strings in Δ CFA.

Contributions

- ▶ Unified framework for general environment analysis.
- ▶ Two *independent* solutions to the environment problem:
 - ▶ One based on counting.
 - ▶ One based on frame strings.
- ▶ Proof of correctness for super- β inlining.
- ▶ Abstract GC: Enhanced precision via resource management.

Thank you.

How often do you garbage collect?

When zombie creation is imminent.
In practice, one in four transitions.

Accumulating propositions: Equality

Proposition

$$\forall x \in \text{Conc}_{\hat{c}_1}(\hat{b}_1) : \forall y \in \text{Conc}_{\hat{c}_2}(\hat{b}_2) : x = y.$$

Condition for inclusion

- ▶ Binding \hat{b}_1 to \hat{b}_2 .
- ▶ Measure of both does not exceed 1.

Payoff

Boosts super- β rematerialization, copy propagation.

Accumulating propositions: Conditions

Proposition

c in (if c e_{true} e_{false}).

Condition for inclusion

- ▶ Measure of c does not exceed 1.
- ▶ Assert c on fork to e_{true} .
- ▶ Assert not c on fork to e_{false} .

Payoff

Assists run-time check removal, verification.

Γ CFA & Precision

```
(let* ((id ( $\lambda$  (x) x))
      (y (id 3)))
  (id 4))
```

Γ CFA thinks...

```
id  $\mapsto$   
x  $\mapsto$   
(id 3)  $\mapsto$   
y  $\mapsto$   
(id 4)  $\mapsto$ 
```

Γ CFA & Precision

```
(let* ((id ( $\lambda$  (x) x))  
      (y (id 3)))  
  (id 4))
```

Γ CFA thinks...

1. $(\lambda (x) x)$ flows to id.

```
id  $\mapsto$  ( $\lambda$  (x) x)  
x  $\mapsto$   
(id 3)  $\mapsto$   
y  $\mapsto$   
(id 4)  $\mapsto$ 
```

Γ CFA & Precision

```
(let* ((id ( $\lambda$  (x) x))  
      (y (id 3)))  
  (id 4))
```

Γ CFA thinks...

1. $(\lambda (x) x)$ flows to id.
2. Then, 3 flows to x.

```
id  $\mapsto$  ( $\lambda$  (x) x)  
x  $\mapsto$  3  
(id 3)  $\mapsto$   
y  $\mapsto$   
(id 4)  $\mapsto$ 
```

Γ CFA & Precision

```
(let* ((id ( $\lambda$  (x) x))
      (y (id 3)))
  (id 4))
```

Γ CFA thinks...

1. $(\lambda (x) x)$ flows to id.
2. Then, 3 flows to x.
3. Then, 3 flows to y, (id 3);
x \mapsto 3 now dead.

```
id  $\mapsto$  ( $\lambda$  (x) x)
x  $\mapsto$  3
(id 3)  $\mapsto$  3
y  $\mapsto$  3
(id 4)  $\mapsto$ 
```

Γ CFA & Precision

```
(let* ((id ( $\lambda$  (x) x))
      (y (id 3)))
  (id 4))
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2. Then, 3 flows to x.
3. Then, 3 flows to y, (id 3);
x \mapsto 3 now dead.
4. Then, 4 flows to x.

```
id  $\mapsto$  ( $\lambda$  (x) x)
x  $\mapsto$  3 4
(id 3)  $\mapsto$  3
y  $\mapsto$  3
(id 4)  $\mapsto$ 
```

Γ CFA & Precision

```
(let* ((id ( $\lambda$  (x) x))  
      (y (id 3)))  
  (id 4))
```

Γ CFA thinks...

1. $(\lambda (x) x)$ flows to id.
2. Then, 3 flows to x.
3. Then, 3 flows to y, (id 3);
x \mapsto 3 now dead.
4. Then, 4 flows to x.
5. Then, 4 flows to (id 4).

```
id  $\mapsto$  ( $\lambda$  (x) x)  
x  $\mapsto$  3 4  
(id 3)  $\mapsto$  3  
y  $\mapsto$  3  
(id 4)  $\mapsto$  4
```